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## **Teacher Efforts to Improve Activity Study Student through Puzzle Media in Learning IPS Di Class IV SDN Siumbatu Subdistrict Bahodopi Regency Morowali**

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*Received: 25-03-2024    Reviewed: 30-03-2024    Accepted: 27-04-2024*

### **Abstract**

Education is a very important activity that must be applied in life man. Education is basic capital from somebody for develop potency in himself useful for interest his life. Problem Formulation What there is enhancement liveliness Study student through How to use puzzle media in social studies learning in class IV at SDN Siumbatu implementation How to use puzzle media in social studies learning in class IV at SDN Siumbatu liveliness Study after using puzzle media in social studies learning in Class IV SDN Siumbatu. Research purposes there is enhancement liveliness Study student through Use of puzzle media in social studies learning in class IV SDN Siumbatu. Research methods used by researchers namely qualitative descriptive research method. The descriptive method is a method of researching the status of a group of people, an object, a set of conditions, a system of thought or a class of events in the present (Sugiyono: 2019). Mention that the aim of this qualitative descriptive research is to obtain an overview, description of a phenomenon being studied so that accurate conclusions can be drawn. Research result Liveliness Study marked by existence involvement optimally, fine intellectual, emotional, and physical If needed. With So, you can concluded that liveliness student in Study is activities performed student during the learning process with activate aspect physical nor aspect spiritually and must understood as well as developed by teachers for reach objective learning with be marked involvement in aspects intellectual, emotional, and physical.

**Keywords:** Teacher Efforts, Improving Activity Students, Puzzle Media, Social Studies Learning

## **Introduction**

Education is a very important activity that must be applied in life man. Education is basic capital from somebody For develop potency in himself useful for interest his life. Education also plays a role important in development nation and sustainability life something nation. Everyone has the right get education from start education base until with college tall. Through education expected Can print a superior and capable generation make a positive contribution for life nation ( Indriastuti, nd) . The marked era of globalization with progress increasingly information technology advanced influential to life especially among teenager. Globalization sometimes bring influence positive and sometimes bring influence negative for life nation (Fauziyah & Ridlo, 2024).

Education is developing when get support from various party. That education Alone help student develop potency himself, fine Skills nor the quality to more direction positive. Therefore that, students must through a number of stages of the educational process, begins with learn, use realize and develop potency himself become complete human (Yuliani et al., 2024) . Education is aspect important For freeing man from underdevelopment, but also from ignorance or poverty ( Erviana et al., nd) .

Thereby importance something education in effort eradicate ignorance combat poverty, life nation, improve level life all over layer citizens, and build dignity of the nation state, then from That government try in give serious attention For overcome various problems in the field enhancement education start from level basic, intermediate, up to college tall. Already it should be activity Study teaching is also more consider student. Student it's not A bottle empty as can be filled with what information loads? only that is considered necessary by the teacher ( Erviana et al., nd) .

Education is one of the main pillars in development society and the formation of its future sustainable. An era in which information and communication technology develop rapid, digital transformation has become need urge for ensure that education still relevant, efficient and quality . Deep digital transformation education involve integration digital technology in all aspect learning, start from the teaching process until administration school. Development technology happen in a way Keep going continuously without realized, progress the No can avoided even stopped (Duha, 2024) .

The flow of the times will demand man For do this digital transformation is A beginning from creation A method new more effective and efficient For replacing processes that have long been present in do something, activity This done through utilization or use existing technology. Digital transformation is a metamorphosis of a Company or involved organizations a number of aspect, start from source Power people, processes, strategy, and structure through adoption technology For increase performance (Duha, 2024) .

## **Literature Review**

Activity means “activity / liveliness.” So that's all something done or the activities that occur Good physique or non- physical, namely something activity. Activity is all something done Good physique or non- physical. Whereas activity Study is all over activity student in the learning process Good That form activity physique nor activity psychic covers involvement student in discuss material, collecting related information with material lesson, engagement student in ask material lesson, presenting material, and contribute in completing the Exercise (Anam et al., nd) Activity student during the learning process teach is one of indicator exists desire student For Study. If someone has Study so will seen happen change to one or a number of aspect Act in demand the. Activity Study involve ability encompassing emotions activity active in enthusiastic become a tutor for other students, doing question ahead class, put forward opinion in form ask or refute opinion from other students or teachers (Aisyah et al., nd) .

Activity social studies learning is a giving process knowledge and experience Study to participant educate through series planned activities in a way effective and detailed so that participant educate obtain knowledge about material studied (Aisyah et al., nd) .

Puzzle a is kind game in the form of pieces picture that way play it that is with arrange it so that formed A picture, with objective For practice patience, makes it easier participant educate in understand concept, solve problems, mutual Work The same with friends, as well develop Skills motoric and cognitive participant educate. Puzzles can increase ability Work The same group, improve ability child recognize something shape, train and improve Power analysis child to something problem ( Safitri et al., 2024) .

## **Research Methods**

Research methods used by researchers namely research methods descriptive qualitative. Descriptive method is something method in examine the status of a group human, a object, a set of conditions, a system thinking or something class events in the present (Azizah et al., 2024) . Mention that as for objective from study descriptive qualitative This that is For get overview, description from something the phenomenon under study so that can be pulled accurate conclusion.

## **Results/Findings**

The data has been obtained in the results study is data from results observation or observations made by researcherstogether with the social studies teacher, observations were made to the subject teacher that learning carried out in class lack of use interesting media learning in the classroom more leads to ability student in understand material in class, without exists application in life everyday. This can cause participant educate don't understand something eye lessons learnedtaught. Effort to increase quality education, one of them is with make quality source Power man including increasing teachers. So that teacher presence is expected capable make potency as well as existing creativity in self-student develop. So that

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student can own knowledge No limited only theory, but rather can practice it in a way direct for the future come.

Interesting learning media make reason for participant educate to be enthusiastic on Study in the classroom. Use learning media class and earn knowledge about things that must done can help increase needs and searches new to students, growing enthusiasm and stimulate interest learn and teach, and can give influence psychological in self-student. Management acquisition knowledge about help teaching is very useful in institutions formal education. Therefore that, one educator must capable choose good and appropriate media used.

### **Discussion**

Enhancement liveliness Study student have it benefit from this Puzzle media Hone Puzzle brain is method the good one for hone brain small, train cells nerves, and solve problem, Coaching coordination eyes and hands. Puzzles can practice coordination hands and eyes child. They must match the pieces Puzzledan arrange it become One picture (Aisyah et al., nd) .

This help child know form and constitute step important going to development Skills reading, training reason. Deep puzzle form man will practice reason they. They will conclude. Where location head, hands, feet and others accordingly with logic, coaching patience. Puzzles can also be done practice patience child in finish something challenges, Knowledge ( Safitri et al., 2024) . From Children's puzzle will Study. For example, Puzzle about color and shape so child can Study about existing colors and shapes. Knowledge that obtained from method. This usually more impressive for child compared with memorized knowledge. Children too can Study draft basics, animals, nature about, kind fruit, alphabet, etc. But in game This naturally must with help Mother or anyone else who can accompany him ( Kholifah et al., 2024) .

Intelligence artificial is also an something related information systems with catching, modeling as well as storage intelligence man in A system information technology, so system the own intelligence as you have man (Antika et al., 2024) . System This developed For finish problem, usually resolved through activity intellectual humans, for example increase performance based information system computer. A system that creates machine as smart as human, then from That system cognition man must made benchmark to the system in question, namely method think human, way man reason, solve problem, remember, recognize A stimulation, as well take decision at a time respond and take action ( Jasnain & Pd, 2024) .

As material for stimulate participant educate so you can think with well, preferably, participants educate No Again given know, but guided for look for now Alone. Guide for look for know these, are used for participants educate can think critical, thinking level tall and independent in activity learning. Because looking knowing, is a demanding thought process participant educate for remember, understand, even until solve complicated problem. With look for you know, someone participant educate requires an intelligent and creative thought process even need Skills think level tall. With Thus, skills complex thinking will help participant educate used to face something difficult (Fauziah & Azzahra, nd) .

## **Conclusion**

Increased Activeness Study student through You can use puzzle media in social studies learning practice patience child in finish something challenges, Knowledge. From Puzzle participants educate can motivated in Study. Implementation use of puzzle media in social studies learning in class IV SDN Siumbatu. Teachers must think and create planning in a way carefully in increase chance Study for students and improve quality teach him. Liveliness Study after using puzzle media in social studies learning in class IV in the learning process will cause high interaction between teacher and student nor with student That Alone liveliness is activity physique as well as mentally, that is do and think as something a series that doesn't can separated.

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